EXALTED
THIRD EDITION

Name:_____ Concept:_____
Player:_____ Anima:_____
Caste:_____ Supernal Ability:_____

Attributes

Strength_____ ●OOOO
Dexterity_____ ●OOOO
Stamina_____ ●OOOO
Charisma_____ ●OOOO
Manipulation_____ ●OOOO
Appearance_____ ●OOOO
Perception_____ ●OOOO
Intelligence_____ ●OOOO
Wits_____ ●OOOO

Abilities

☐ Archery_____ OOOOO
☐ Athletics_____ OOOOO
☐ Awareness_____ OOOOO
☐ Brawl_____ OOOOO
☐ Bureaucracy_____ OOOOO
☐ Craft_____ OOOOO
☐ Dodge_____ OOOOO
☐ Integrity_____ OOOOO
☐ Investigation_____ OOOOO
☐ Larceny_____ OOOOO
☐ Linguistics_____ OOOOO
☐ Lore_____ OOOOO
☐ Martial Arts_____ OOOOO
☐ Medicine_____ OOOOO
☐ Melee_____ OOOOO
☐ Occult_____ OOOOO
☐ Performance_____ OOOOO
☐ Presence_____ OOOOO
☐ Resistance_____ OOOOO
☐ Ride_____ OOOOO
☐ Sail_____ OOOOO
☐ Socialize_____ OOOOO
☐ Stealth_____ OOOOO
☐ Survival_____ OOOOO
☐ Thrown_____ OOOOO
☐ War_____ OOOOO

Additional Abilities

☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO
☐ _____ OOOOO

Specialties

_____
_____
_____
_____
_____
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_____
_____

Merits

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

Willpower

O O O O O O O O O O
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Essence

O O O O O

Personal ____ | ____
Peripheral ____ | ____
Committed _____

Limit Break

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Limit Trigger

_____
_____
_____
_____

Experience

Current:_____ Total:_____

Solar Experience

Current:_____ Total:_____

Weapons

Weapon Name	Acc	Dmg	Def	Ovw	Tags	Dice Pool

Health & Defense

Armor	Soak	Hard	MP	Tags

Natural Soak:_____ Final Soak:_____

Parry:_____ Resolve:_____
Evasion:_____ Guile:_____
Rush:_____ Disengage:_____
Join Battle:_____

Health Levels

☐ ☐
-0 —

Natural Soak: Stamina + Charms • Parry: ([Dexterity + Brawl, Martial Arts or Melee, whichever is appropriate to the character's current armament] / 2, round up) + Weapon's Defenses bonus
Evasion: ([Dexterity + Dodge] / 2, round up) – armor's mobility penalty • Resolve: ([Wits + Integrity + specialty] / 2, round up) • Guile: ([Manipulation + Socialize + specialty] / 2, round up)

Intimacies

Intimacy	Intensity	Intimacy	Intensity

Charms

Name	Type	Duration	Cost	Book	Page#	Effect

Inventory